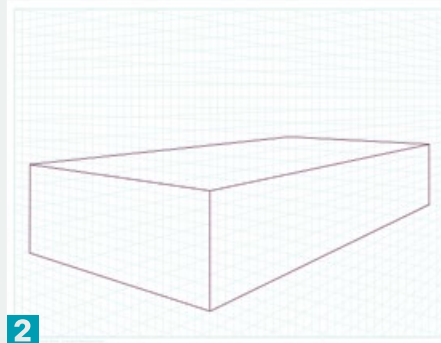
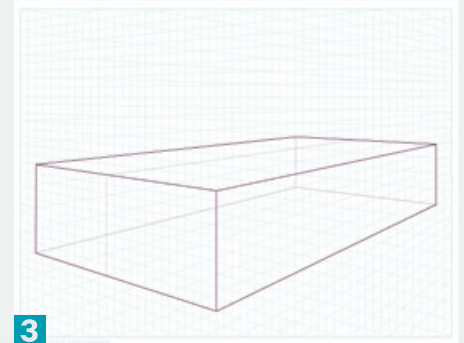

1

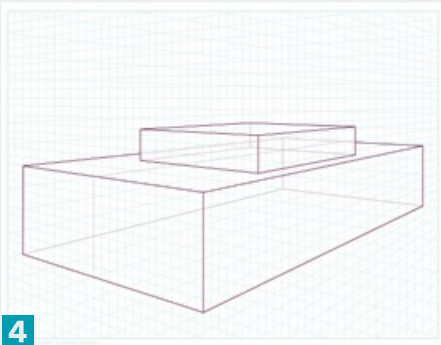
Following the guidelines, draw a rectangle that will be roughly the length and height of your car. It helps to make the corners near intersecting lines.


2

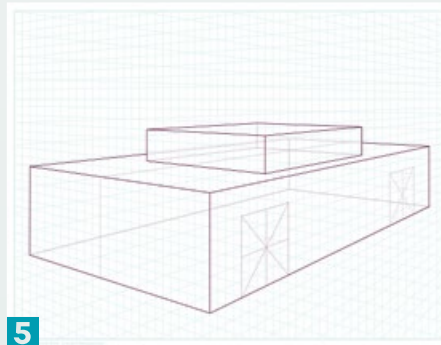
Now draw the rectangle that will be the width of the car toward the opposite vanishing point. Follow the lines to close the rectangular cube.


3

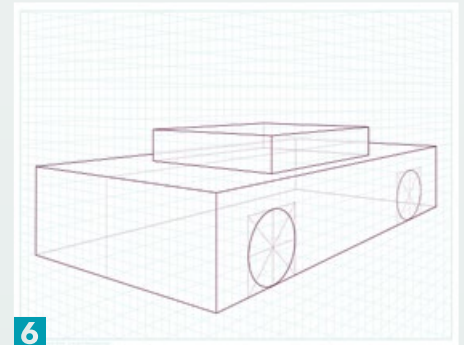
Draw a light line that will bisect the block perfectly in half. To find the middle line, hold a ruler midair between your eye and the paper. Adjust the length of the line to be two whole numbers and mark the midway point.


4

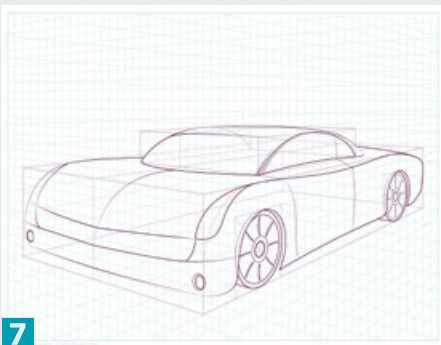
Follow this by creating a rectangular cube on top of the original block. This will serve as the structure for the windshield and surrounding windows.


5

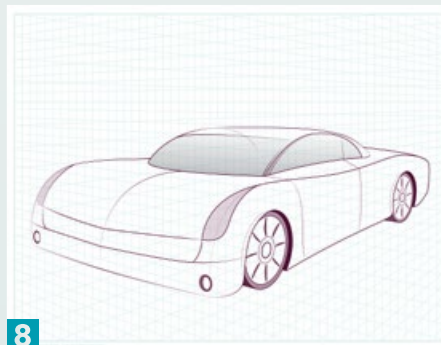
Next, make squares where the wheels would go and mark intersecting lines from the corners and midpoints.


6

Starting at a midpoint, draw arcs that touch each midpoint and form a seamless oval.


7

Now comes the fun part. Add shape to your car by drawing curves along the length and width of the body. Next, add details that you would like your concept car to have.


8

Shade in and/or ink your concept car as desired and erase away the guidelines. Your 2-point perspective concept car is now complete!